

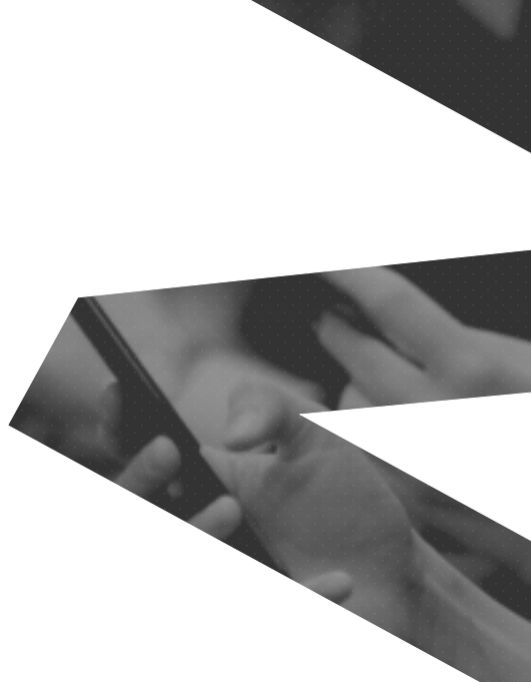
ZAMA

FULLY HOMOMORPHIC ENCRYPTION

End-to-End Encryption for
Everyone

C&ESAR 2022 • Nov. 15–16, 2022

Marc Joye



PRIVACY-PRESERVING TECHNOLOGIES

People
shouldn't
care about
privacy



THE MACHINE LEARNING REVOLUTION



The newest AlphaGo mastered the game with no human input



MACHINE LEARNING

Algorithm better at diagnosing pneumonia than radiologists

November 16, 2017 by Sajad Nader, Technical Services Director, Oracle



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MACHINE LEARNING IN A NUTSHELL

Example: Image classifier

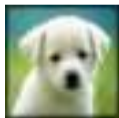
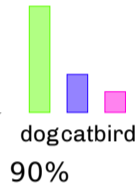
Training phase



MACHINE LEARNING IN A NUTSHELL

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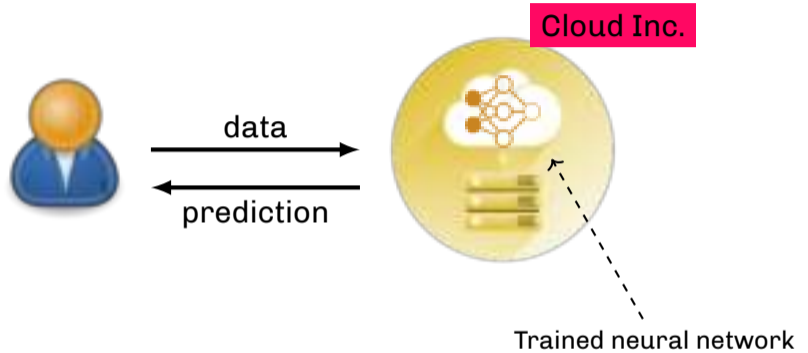
Training phase



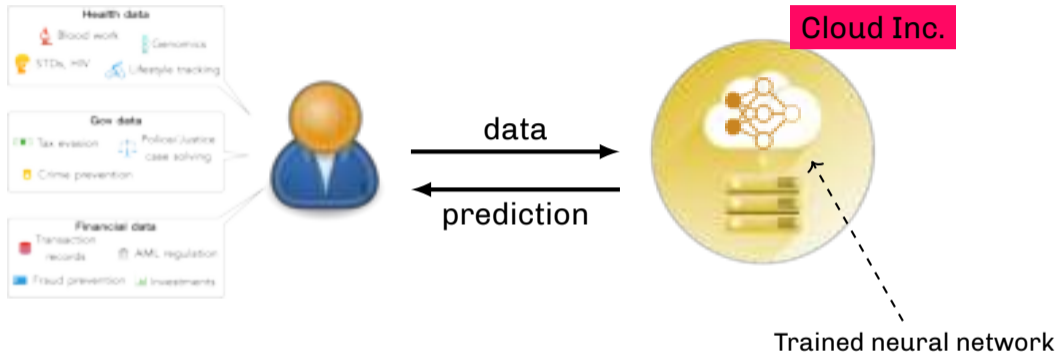
Inference phase



THE ELEPHANT IN THE ROOM



THE ELEPHANT IN THE ROOM



MACHINE LEARNING EXPOSES PERSONAL DATA

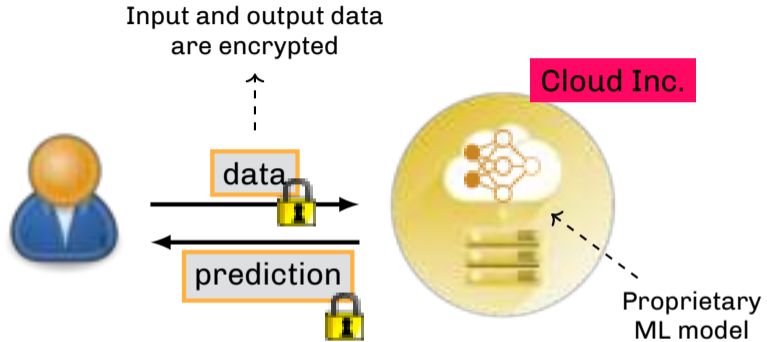
What Cryptography Can Do?

PRIVACY-PRESERVING TECHNOLOGIES

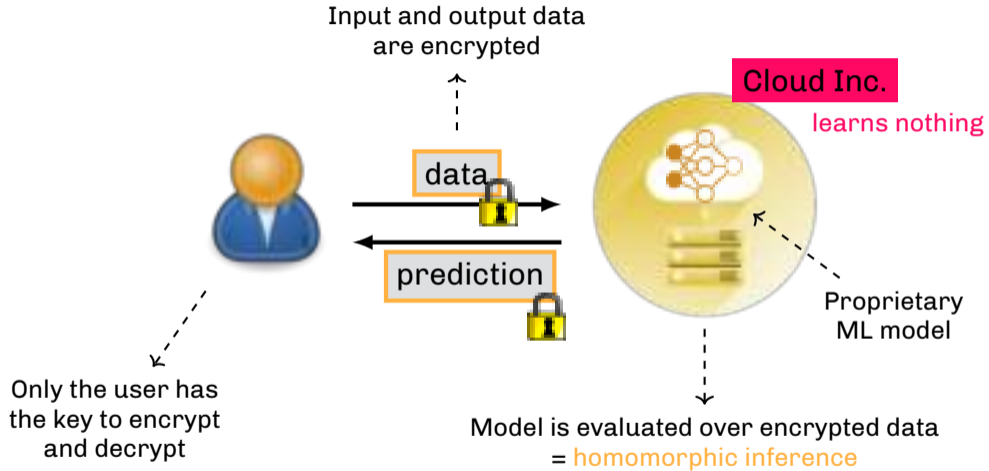
Same services without ever seeing the data!

- Multi-party computation
- Fully homomorphic encryption
- Edge computing
- ...

EMPOWERING MACHINE LEARNING WITH FHE



EMPOWERING MACHINE LEARNING WITH FHE



INTERNET SHOULD BE ENCRYPTED END-TO-END



People won't care about privacy anymore, not because it doesn't matter but because it will be guaranteed by design!

OUTLINE

Fully Homomorphic Encryption

Gentry's Recryption

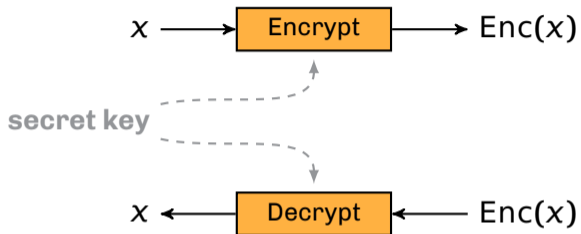
Programmable Bootstrapping

Functional Circuits

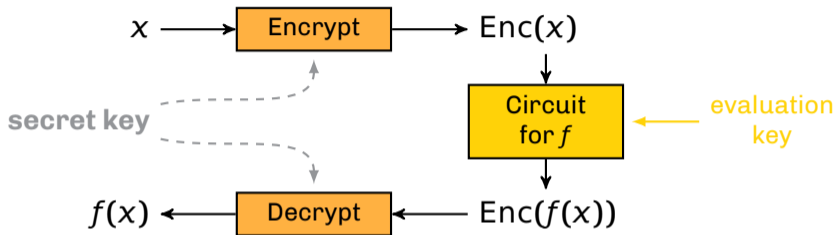
Numerical Experiments

Concluding Remarks

WHAT IS FULLY HOMOMORPHIC ENCRYPTION?



WHAT IS FULLY HOMOMORPHIC ENCRYPTION?



Remark: Any private-key FHE scheme can easily be turned into a public-key FHE scheme

FIRST GENERATION FHE (2009)

PERFORMANCE

$x, y \in \{0, 1\}$

$\text{Enc}(x), \text{Enc}(y) \rightsquigarrow \text{Enc}(x \oplus y)$

pretty fast

$\text{Enc}(x), \text{Enc}(y) \rightsquigarrow \text{Enc}(x \wedge y)$

super slow

\oplus and \wedge = all operations

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NOISE PROPAGATION

$$x, y \in \{0, 1\}$$

$$\text{Enc}(x), \text{Enc}(y) \rightsquigarrow \text{Enc}(x \oplus y)$$

noise size \sim the same

$$\text{Enc}(x), \text{Enc}(y) \rightsquigarrow \text{Enc}(x \wedge y)$$

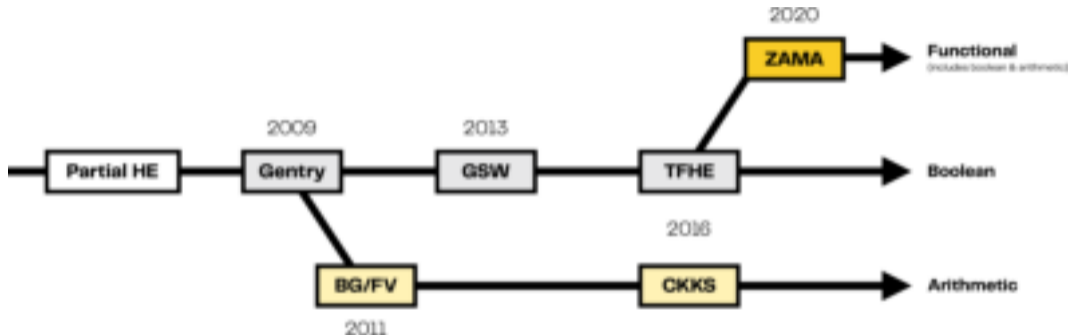
noise size doubles

If noise exceeds a threshold, the ciphertext loses “decryptability”

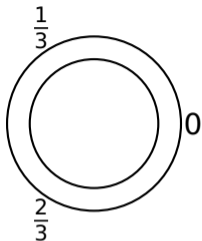
\Rightarrow One must resort to **bootstrapping**, a very slow noise-cleaning operation

NEXT GENERATIONS

Two branches: leveled FHE and bootstrapped FHE



TORUS FHE a.k.a. TFHE

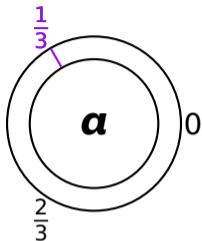


secret key: $\mathbf{s} \in \mathbb{B}^n$

ENCRYPTION

DECRYPTION

TORUS FHE a.k.a. TFHE



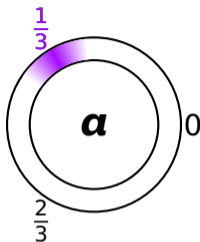
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ENCRYPTION

1 $\mathbf{a} \xleftarrow{\$} \mathbb{T}^n$ (mask)

DECRYPTION

TORUS FHE a.k.a. TFHE



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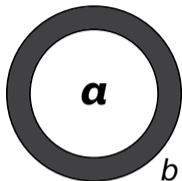
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- 1 $\mathbf{a} \xleftarrow{\$} \mathbb{T}^n$ (mask)
- 2 $\mu^* := \mu + e$ with $e \leftarrow \mathcal{N}(0, \sigma^2)$

DECRYPTION

TORUS FHE a.k.a. TFHE

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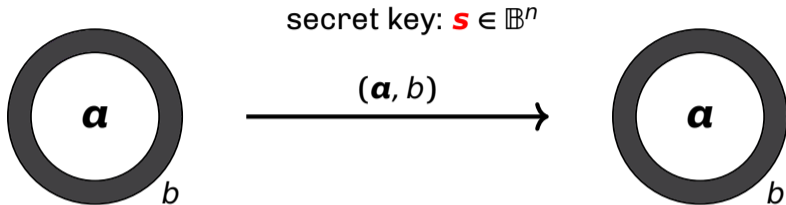


ENCRYPTION

- 1 $\mathbf{a} \xleftarrow{\$} \mathbb{T}^n$ (mask)
- 2 $\mu^* := \mu + e$ with $e \leftarrow \mathcal{N}(0, \sigma^2)$
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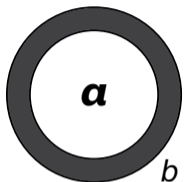


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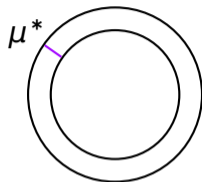
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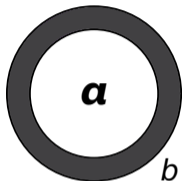
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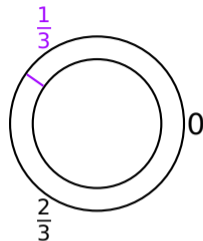
DECRYPTION

- 1 $\mu^* \leftarrow b - \langle \mathbf{s}, \mathbf{a} \rangle$

TORUS FHE a.k.a. TFHE



secret key: $\mathbf{s} \in \mathbb{B}^n$



ENCRYPTION

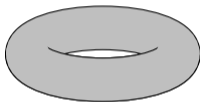
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DECRYPTION

- 1 $\mu^* \leftarrow b - \langle \mathbf{s}, \mathbf{a} \rangle$
- 2 round μ^* to the closest value in \mathcal{P} (plaintext space)

IN PRACTICE...

$$\mathbb{T} = \mathbb{R}/\mathbb{Z} = \{\text{real numbers modulo } 1\}$$



subset $\mathbb{T}_q := \frac{1}{q}\mathbb{Z}/\mathbb{Z}$
with representatives $\{0, \frac{1}{q}, \dots, \frac{q-1}{q}\}$

IN THEORY

- $t \in \mathbb{T}$
 $= \sum_{i=1}^{\infty} t_i 2^{-i}$
 $= 0.t_1 t_2 t_3 t_4 \dots$

FINITE PRECISION (ℓ BITS)

- $t = \sum_{i=1}^{\ell} t_i 2^{-i}$
 $= \frac{\sum_{i=0}^{\ell-1} t_{\ell-i} 2^i}{q}$ where $q = 2^{\ell}$

MESSAGE ENCODING & DECODING

ENCODING FUNCTION

Cleartexts $\mathcal{M} = \{0, \dots, p-1\}$

Plaintexts $\mathcal{P} = \frac{1}{q}\mathbb{Z}/\mathbb{Z} = \{0, \frac{1}{q}, \dots, \frac{q-1}{q}\}$

Encode: $\mathcal{M} \rightarrow \mathcal{P}, m \mapsto \mu$

where $\text{Encode}(m) = \frac{[q\frac{m}{p}] \pmod{q}}{q}$

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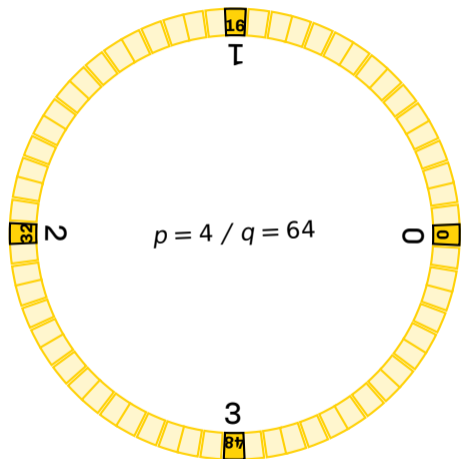
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EXAMPLE

- Message space: $\mathcal{M} = \{0, 1, 2, 3\} \rightsquigarrow p = 4$
- Ciphertext modulus: 6 bits $\rightsquigarrow q = 64$

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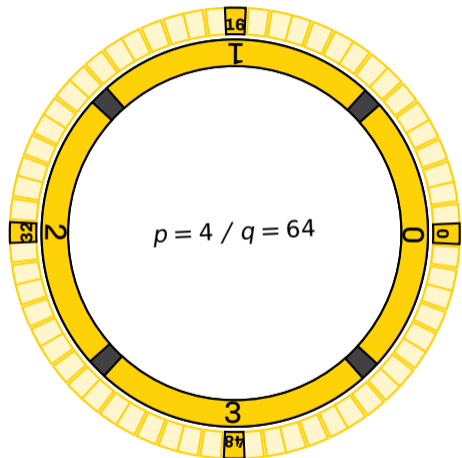
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Decode: $\mathcal{P} \rightarrow \mathcal{M}, \mu^* \mapsto m$

where $\text{Decode}(\mu^*) = \lceil p\mu^* \rceil \pmod{p}$

Ciphertexts will decrypt correctly provided that noise $|e| < \frac{q}{2p}$

THE EFFECT OF NOISE

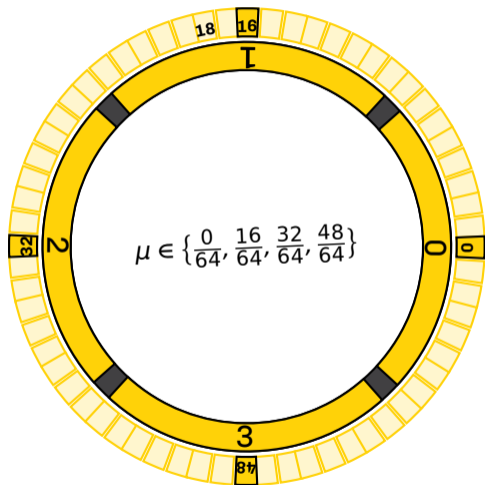
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TLWE DECRYPTION

- 1 recover μ^* as $b - \langle \mathbf{s}, \mathbf{a} \rangle$
- 2 round to get μ



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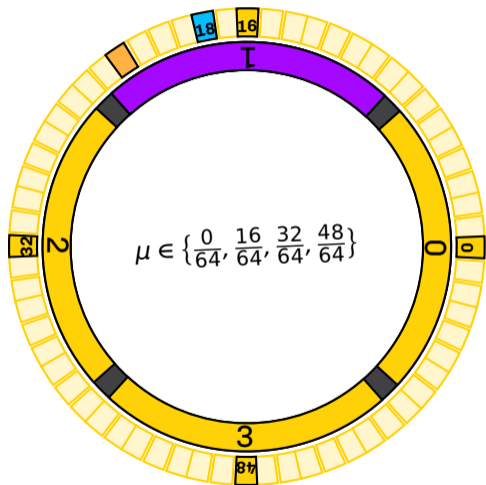
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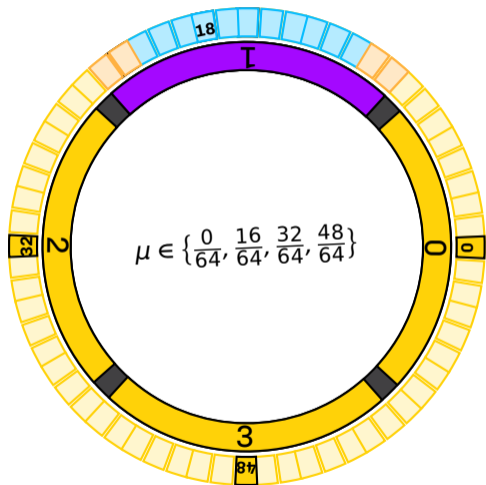
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OUTLINE

Fully Homomorphic Encryption

Gentry's Recryption

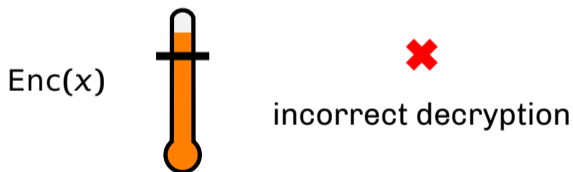
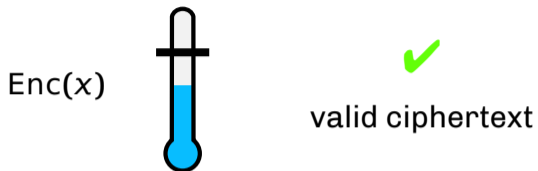
Programmable Bootstrapping

Functional Circuits

Numerical Experiments

Concluding Remarks

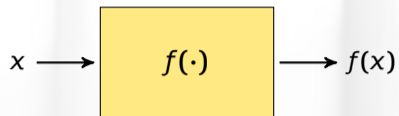
CONTROLLING THE NOISE



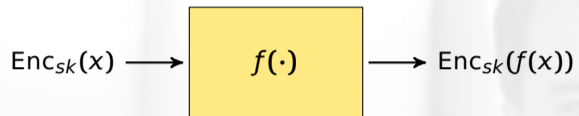
Noise **accumulates** over time



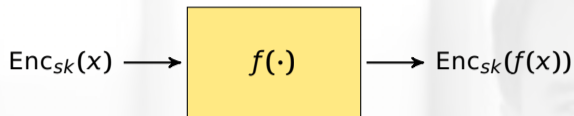
GENTRY'S RECRYPTION



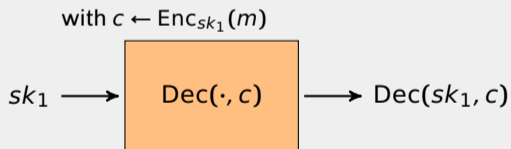
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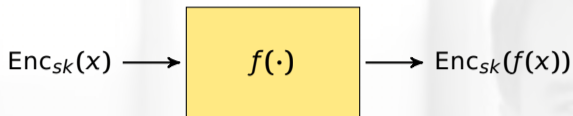
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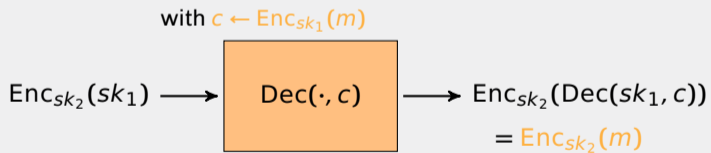
APPLICATION: RECRYPTION



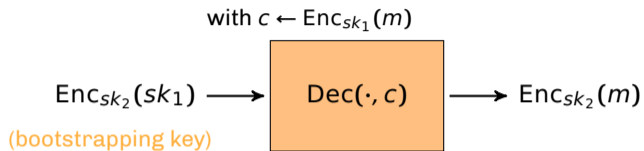
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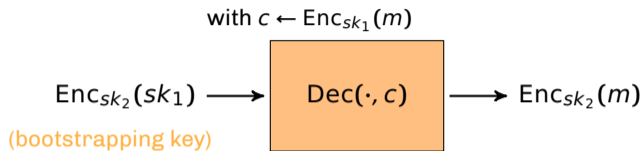


PROBLEM TO SOLVE



- Only known way to bootstrap is Gentry's recryption technique

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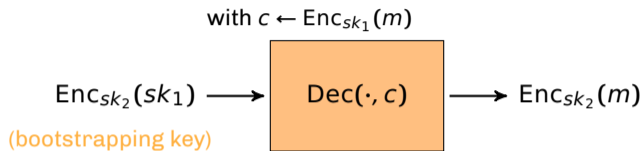


- Only known way to bootstrap is Gentry's recryption technique

TLWE DECRYPTION

- 1 $\mu^* \leftarrow b - \langle \mathbf{s}, \mathbf{a} \rangle$
- 2 round μ^*

PROBLEM TO SOLVE

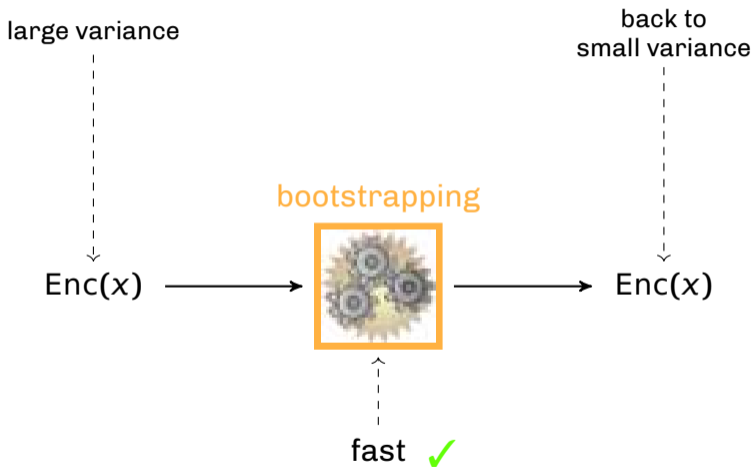


- Only known way to bootstrap is Gentry's reencryption technique
- **How to round over encrypted data?**

TLWE DECRYPTION

- 1 $\mu^* \leftarrow b - \langle \mathbf{s}, \mathbf{a} \rangle$
- 2 $\text{round } \mu^*$

TFHE BOOTSTRAPPING



OUTLINE

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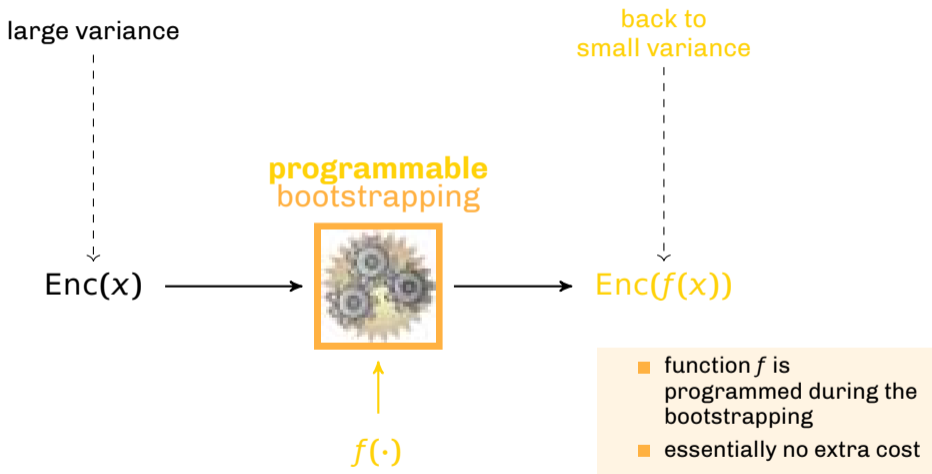
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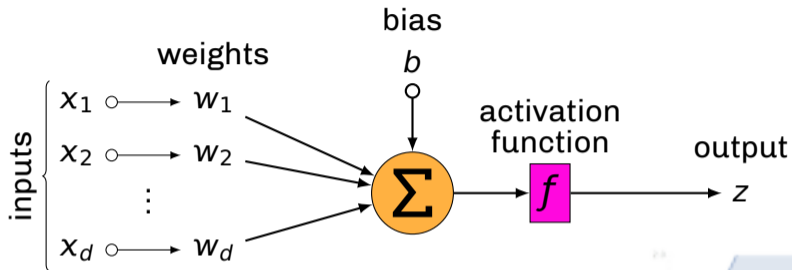
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PROGRAMMABLE BOOTSTRAPPING

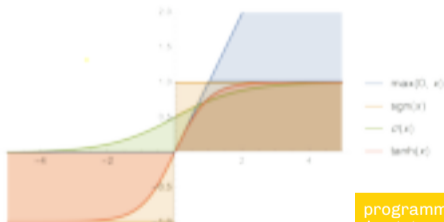


ARTIFICIAL NEURON



$$y = \sum_{i=1}^d w_i x_i + b$$

$$z = f(y)$$



programmable
bootstrapping

PERFORMANCE

Programmable bootstrapping in milliseconds*

| # bits | $N = 1024$ | | $N = 2048$ | | $N = 4096$ | |
|------------|------------|-------|------------|-------|------------|-------|
| | 32 | 64 | 32 | 64 | 32 | 64 |
| $n = 630$ | 15.49 | 18.08 | 33.28 | 39.54 | 73.22 | 84.01 |
| $n = 800$ | 19.23 | 22.98 | 42.33 | 50.53 | 93.12 | 107.3 |
| $n = 1024$ | 24.54 | 29.16 | 54.14 | 64.18 | 117.9 | 135.2 |

* 2.6 GHz 6-Core Intel® Core™ i7 processor

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PROGRAMMABLE BOOTSTRAPPING IS POWERFUL

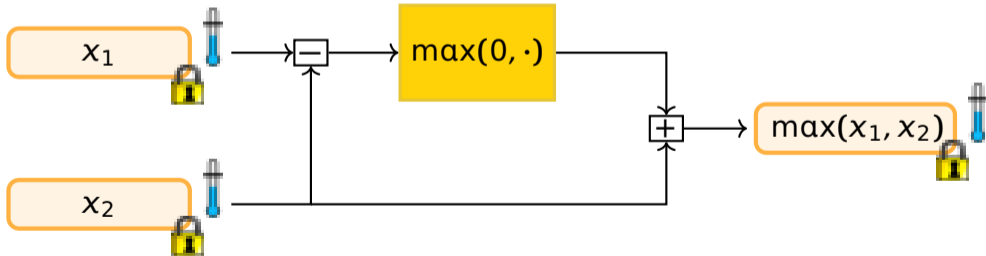
COMPUTING A MAXIMUM: $\max(x_1, x_2, \dots, x_n)$

- $\max(x_1, x_2) = \max(0, x_1 - x_2) + x_2$
- $\max(x_1, x_2, x_3) = \max(\max(x_1, x_2), x_3)$

PROGRAMMABLE BOOTSTRAPPING IS POWERFUL

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ALL YOU NEED: ADDITIONS AND PBS'S

Kolmogorov
Superposition
Theorem (KST)

1957

$$f(x_1, \dots, x_n) = \sum_i g_i(\sum_j f_{i,j}(x_j))$$

univariate

Ridge decomposition
or approximation

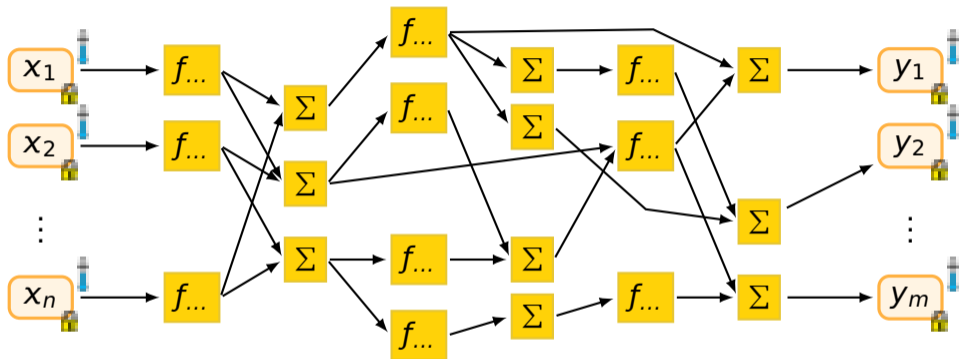
$$f(x_1, \dots, x_n) \approx \sum_i g_i(\sum_j a_{i,j} x_j)$$

univariate

$a_{i,j} \in \mathbb{Z}$

A NEW COMPUTATIONAL PARADIGM

Circuit of univariate functions



Graph mixing univariate functions and linear combinations

OUTLINE

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Let's be Concrete

`https://github.com/zama-ai`

NUMERICAL EXPERIMENTS

- MNIST dataset
- Three neural networks:
 - NN- x where x is the number of layers with $x \in \{20, 50, 100\}$
 - networks all include dense and convolution layers with activation functions
 - every hidden layer possesses at least 92 active neurons



NUMERICAL EXPERIMENTS

| | In the clear | Encrypted |
|--------|----------------|-----------------|
| NN-20 | 0.17 <i>ms</i> | 115.52 <i>s</i> |
| NN-50 | 0.20 <i>ms</i> | 233.55 <i>s</i> |
| NN-100 | 0.33 <i>ms</i> | 481.61 <i>s</i> |

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SUMMARY

- Programmable bootstrapping is a **powerful** tool
 - enables evaluation of any function
 - runs relatively fast
 - accommodates every use-case

- Try out the **Concrete** library!

SOME PERSPECTIVES



PROVABLE FHE

Generate a proof of correctness for an FHE execution



HW ACCELERATION

Make FHE faster to execute for addressing more use-cases

ZAMA

FULLY HOMOMORPHIC ENCRYPTION

End-to-End Encryption for
Everyone

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